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### C# Concepts →

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# **Comments**



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A **comment** is a piece of text within a program that is not executed. It can be used to provide additional information to aid in understanding the code.

# **Single-line Comments**

For single-line comments, the compiler ignores any text after two consecutive forward slashes (//) on the same line.

```
// Comment goes here
executing code // Comment goes here
```

### **Multi-line Comments**

Multi-line comments begin with /\* and end with \*/. The compiler ignores any text in between.

```
/*
This is all commented out.
None of it is going to run!
*/
```

# **Example**

The following examples show various comment styles:

```
// This line will denote a comment in C-sharp.
Console.WriteLine("Hello World!"); // This is a comment.
/*
This is a multi-line
comment.
*/
```

### **XML Comments**

XML comments are structured comments that produce API documentation. The C# compiler produces an XML file that contains structured data representing the comments. Other tools can process that XML output to create human-readable documentation in the form of web pages or PDF files, for example.

# **Syntax**

The following is a single-line XML comment, which uses three forward slashes ( /// ):

```
/// XML Comment goes here
```

Multi-line XML comments are similar to regular multi-line comments, except that an extra asterisk \* is used in the opening:

```
/**
XML Comments go here
*/
```

# **Example**

XML tags embedded in XML comments are used to signal a specific functionality of the XML comment to the compiler. The <summary> tag in the following example describes a type or a member, in this case, the public class MyClass:

```
/// <summary>
/// This class performs an important function.
/// </summary>
public class MyClass {}
```

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